

PASSPORT OF THE EDUCATIONAL PROGRAM

6B02113 - Fine Arts (Painting)

Eðucational Program goal	Training of artists-painters in the field of easel and monumental painting, able to solve professional problems in various sectors of the art industry and art economy.
PROFESSIONAL AREA	Creative organizations in the field of art and culture, science, education system, museum management, management system, mass media, editorial and publishing centers.

LEARNING OUTCOMES (LO)

LO1 – To classify modern processes of historical and political character in the global and national context, assessing the sociopolitical prospects of development and the policy of forming a new historical consciousness of Kazakhstanis on the materials of the arts.

LO2 – Present and argue your own opinion in the course of conversations, business communication and discussions on the problems and prospects of the development of culture and art in the state (including Latin), Russian and foreign languages.

LO3 – Purposefully simulate the educational process in the field of easel and monumental painting, based on technical achievements with the use of the latest hardware and software tools and the capabilities of various information resources.

LO4 – To adapt philosophical, sociological, political, cultural and psychological aspects of modern science, as well as issues of national consciousness and effective intercultural communication techniques, using the potential of culture and art for the spiritual development of students in the context of art education.

LO5 – Analyze the material on the basics of economics and business, entrepreneurship and leadership, life safety and healthy lifestyle, ecology and sustainable development, legal and anti-corruption culture for the sphere of culture and art.

LO6 – To classify the main milestones of the formation and development of Russian art and artistic culture from antiquity to the present, including the tangible and intangible heritage of UNESCO.

LO7 – Purposefully develop your own artistic and professional skills during your studies at the university and during your life through a variety of forms and types of creativity, including classical and interactive formats (3D printers, neural interfaces, etc.) in order to adapt to the rapidly changing art market.

LO8 – Possess practical skills in the field of drawing, painting, composition, ceramics and sculpture in order to create an artistic image and its implementation using various artistic materials and means of expressing an artistic idea.

LO9 – To organize practical-artistic, creative-experimental, demonstration, computer, etc. research in the field of art promotion and art technologies, as well as to design ways of organizing various types of cultural activities and art management.

LO10 – To carry out teaching and teaching activities in children's art schools, other organizations of formal and non-formal art education in the field of painting and related disciplines, as well as to conduct educational and educational activities in museums, galleries and other cultural institutions.

LO11 – Use various methods of studying and analyzing the diversity of art manifestations with all its specific patterns in professional scientific activity, including the evaluation, examination and restoration of works of art (painting).

LO12 – Understand computer graphics, digital painting, and engineering graphics, project-oriented perspectives that connect art to different areas of productive and social context.